Move-only Types and RAII Exercises

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Move-only types

- Give an example of a move-only class in the C++ standard library
- What problems could occur if objects of this class could be copied?
- When a class manages a resource using the RAII idiom, what happens when an object of that class is moved?

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Capture by move

- How can a lambda expression perform a capture by move?
- Write a simple program which demonstrates the difference between capture by reference and capture by move

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